



Minitab<sup>®</sup> 18

## Minitab Macros Help

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# Overview

Minitab is usually used interactively, which means that each command carries out as soon as you click OK in a dialog box or enter it in the Session window. You can also use a Minitab macro -- a set of session commands stored in a file -- to automate a repetitive task, such as generating a monthly report, or to extend Minitab's functionality, such as computing a special test statistic. In other words, you can write macros tailored to your needs.

You start by typing the macro in text editor or using the History pane of the Project Manager to record your actions. Once you create a macro file, you invoke it in the Session window or Command Line Editor. Type % followed by the macro file name, as in `%mymacro`.

# Commands by function

In addition to all the session commands, macros also have exclusive commands that assist in processing the macro.

Some session commands cannot be used in macros. For more information, go to [Commands and subcommands that are not allowed in macros](#) on page 31.

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[YESNO: Session command for prompting the user for a response on page 61](#)



# Using macros

## Introduction, Simple Macros

### Macros Terms and Overview

Terminology: three types of macros

Three types of macros have been developed in Minitab to perform various repetitive tasks easily and effectively. In Minitab's documentation, you may see the following terms which distinguish between the three types of Minitab macros:

- **Global macros**, also referred to as simple macros, refers to the simplest form of macro.
- **Local macros**, also referred to as advanced macros, refers to the more sophisticated form of macro.
- **Execs** refers to an older form of Minitab macro.

[Using Global Macros](#) on page 10

[Using Local Macros](#) on page 13

[Using Execs](#) on page 33

### Similarities between Local and Global Macros

%Macros refers to both global and local macros. Because they share many qualities – for example, both are invoked by typing %, end in the extension .MAC, and can use many of the same macro statements – the two types are often discussed together. Both global and local macros allow you to create a program of Minitab commands, to use control statements such as DO-loops and IF statements, and to include subroutines. Both types also allow you to invoke other macros from within a macro.

Terminology: two types of worksheets

Worksheets include all of the data contained in the Session window, the Data window, and the Worksheet folder for a particular file. While most menu and session commands use only one worksheet, macros use two different kinds of worksheets. Both local and global macros work with a global worksheet, but only local macros work with both a global worksheet and a local worksheet.

- The "global worksheet" (sometimes called the "regular worksheet") is whatever worksheet is current when you invoke the global macro. The global worksheet consists of more than just the columns of data you see in the Data window – it is all the columns, constants, and matrices you see listed in the Worksheet folder for that worksheet. Global macros act directly on the global worksheet.
- The "local worksheet" is created when you invoke the macro, and is deleted from your computer's memory when the macro finishes. The local worksheet is completely separate from the global worksheet, and is not visible in a Data window. Only the macro can "see" and manipulate the variables in that worksheet – which is why the worksheet is said to be "local" to the macro. You can write your macro to use arguments, so that you can pass variables from the global worksheet to the local worksheet when you invoke the macro, and pass variables out of the local worksheet into the global worksheet when the macro finishes.

## Global Macro Structure

A macro consists of lines of text, which represent command language, stored in a text file. While all macros follow a similar structure, global macros follow this specific structure:

```
GMACRO
template body of the macro
ENDMACRO
```

### GMACRO and ENDMACRO

These commands mark the beginning and end of each global macro. `GMACRO` must be the first line of your macro because it labels the macro type as global, not local. `ENDMACRO` ends the macro command. `GMACRO` and `ENDMACRO`, as well as all macro commands, cannot be abbreviated.

### Template

The term "template" is used much differently when discussing global macros than when discussing local macros. Global macros simply use a "template" to name the group of commands for the macro. Local macros use a "template" to store the most repetitive commands, subcommands, and corresponding arguments.

You type the name of the template for your global macro starting with a letter. The remaining characters in the name can contain letters, numbers, or the underscore character. The template name can be upper, lower, or mixed case; Minitab ignores case when you invoke the macro. Using the macro file name as your template name is probably most convenient, but not required. For example, all of the following are valid combinations of templates and file names.

Template	File name	Invoked by
MyMacro	MYMACRO.MAC	%MYMACRO
Analyze	TEST.MAC	%TEST
Analyze2	TEST2.TXT	%TEST2.TXT

### Body of the macro

The body of a macro consists of command language that controls the automatic data processing. The language includes:

- Minitab commands
- Control statements
- Macro statements (such as `IF`, `THEN`, `PAUSE`, `CALL` and `GOTO`)
- Invocation of other global macros

## Creating a Global Macro

To create a global macro using a text application

1. Write your macro using any text editor, such as Notepad.
2. Save the updated global macro file in text-only format, with a file name and the file extension `.MAC`, to the Macros subfolder of your main Minitab folder.

To create a global macro using Minitab

1. Execute a series of commands using either menu commands or session commands.

2. Click on the **History** folder in the Project manager. This folder displays the most recent commands (just commands, not output) executed in your session.
3. Highlight the commands you want to include in your macro, right click on them and choose **Copy**.
4. Open any word processing application and choose **Edit > Paste**.
5. Change any commands if you wish. Then insert three lines to include `GMACRO`, the template and `ENDMACRO`.
6. Save the updated global macro file in text-only format, with a file name and the file extension `.MAC`, to the Macros subfolder of your main Minitab folder.

## Example of a Global Macro

Here is a simple example of a macro file named `ANALYZE.MAC`. Indenting is not necessary, but may be done to improve readability as illustrated here.

<code>GMACRO</code>	Marks the beginning of the global macro.
Analyze	The template, or the name, of this macro.
<pre>NAME C1 "Yield" C2 "Chem1" &amp;   C3 "Chem2" C5 "Ln.Yield" PRINT C1-C3 DESCRIBE C1-C3 LET C5 = LOGE('Yield') REGRESS C5 2 C1 C2</pre>	Body of the macro.
<code>ENDMACRO</code>	Marks the end of the macro.

## Invoking a Global Macro

To invoke, or process, a global macro from Minitab, enter the symbol `%` followed by the macro file name. For example, to invoke a macro file named `ANALYZE.MAC`, enter the command: `%ANALYZE`

### Notes on invoking macros

- The default file name extension for macros is `.MAC`. When you invoke a macro that has an extension of `.MAC`, you only need to type the file name, as in `%ANALYZE`. If the extension is not `.MAC`, you must type the file name and extension, as in `%ANALYZE.TXT`.
- When you invoke a macro, by default Minitab looks for that macro file first in the current folder, then in the Macros subfolder. If the macro is not in one of those default folders, you can specify the folder by including a path when you invoke the macro. For example, `%c:\SALES\ANALYZE`.
- If a file name includes spaces, put the name in single quotes, as in:  
`%'a very long file name.MAC'`

## Adding Control Statements

Control statements can make your macro flexible and powerful. For example, if you want the macro to...

- perform some action only if some condition is true or false, use an `IF` statement
- perform some action a set number of times, use a `DO-ENDDO` loop
- repeat a block of commands as long as some condition is true, use a `WHILE-ENDWHILE` loop.
- start another macro from within your macro, use `CALL` and `RETURN`

[More about Control Statements](#) on page 27

## Adding Comments

You can annotate your macro program by using the comment symbol # and the `NOTE` command.

To add comments that do not display in the Session window

Place the symbol # anywhere on a line to tell Minitab to ignore the rest of the line. Text after # is not displayed in the Session window when the macro is executed (even when you use `ECHO`).

To add comments that display in the Session window

Put the `NOTE` command at the beginning of a line. All text on that line will be ignored by the macro processor. However, text on a `NOTE` line (except the first five spaces – the word `NOTE` and a space) does display in the Session window when the macro is executed. To display a blank line, type a line containing only the word `NOTE`.

**Tip** `NOTE` can add blank lines to make your output more readable. But you can also make your macro file more readable by adding blank lines between the lines of macro statements and commands. The blank lines will not interfere with the execution of the macro, and will not appear in the Session window. You do not have to start a blank line with a # symbol.

Example of using `NOTE` in a macro

Macro Code	Results in Session window																				
<code>NOTE Here come the data</code>	Here come the data																				
<code>NOTE</code>																					
<code>PRINT C1-C3</code>	<b>Data Display</b> <table border="1"> <thead> <tr> <th>Row</th> <th>Yield</th> <th>Chem1</th> <th>Chem2</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>11.28</td> <td>87</td> <td>1.83</td> </tr> <tr> <td>2</td> <td>8.44</td> <td>61</td> <td>25.42</td> </tr> <tr> <td>3</td> <td>13.19</td> <td>59</td> <td>28.64</td> </tr> <tr> <td>...</td> <td></td> <td></td> <td></td> </tr> </tbody> </table>	Row	Yield	Chem1	Chem2	1	11.28	87	1.83	2	8.44	61	25.42	3	13.19	59	28.64	...			
Row	Yield	Chem1	Chem2																		
1	11.28	87	1.83																		
2	8.44	61	25.42																		
3	13.19	59	28.64																		
...																					

## Macros that Start Automatically

You can create a special file called `STARTUP.MAC` which executes automatically every time you start or restart Minitab. A startup macro is a handy tool if you wish to avoid typing the same commands every time you start a Minitab session.

`STARTUP.MAC` can be a global macro or local macro. Users of earlier versions of Minitab may have an Exec file named `STARTUP.MTB` which serves the same purpose and will still work.

To create a macro that starts automatically

Create your macro with session commands using a text editor or Minitab. The macro can be written as a global or a local macro.

Save the global macro file in text-only format, with a file name `STARTUP` and the file extension `.MAC`, to the Macros subfolder of your main Minitab folder.

When you start or restart Minitab, Minitab looks for macro files in the order shown below, and executes the first one it finds, if one exists.

- `STARTUP.MAC` in your current folder
- `STARTUP.MTB` in your current folder
- `STARTUP.MAC` in the Macros subfolder of the main Minitab folder

## Finding Problems in Macros

If your macro produces unexpected results or generates an error message, Minitab provides several tools to help you track down and correct the problem. You should check for, and correct, these common problems first:

- The syntax used in the macro is not correct – for example, the macro does not begin with `GMACRO` or end in `ENDMACRO`.
- The Minitab commands in the macro are not correct – for example, the `REGRESS` command is misspelled, or a column name is provided when the command expected a constant. This kind of mistake generates the same kind of error message you would have received if you were using Minitab in interactive mode.
- The macro uses a Minitab command that works differently in a macro than in interactive Minitab.

## Advanced Macros

### Advanced Macros

Local macros are more complex than global macros, and thus harder to write. However, they are more powerful and flexible. If you need to write a fairly complex macro, or if you want a macro which you can execute like a Minitab command, then you should write a local macro.

Local macros can use temporary variables, arguments, and subcommands to enhance the processing capabilities of the macro. Local macros also have a different structure that allows you to include areas for defining the common commands and the variables.

### Local Macro Elements

Local macros have the capability to handle several elements which improve the processing capabilities of your macro. These following three elements are explained further:

**Variables** – [Using Variables](#) on page 13

**Arguments** – [Using Arguments](#) on page 15

**Subcommands** – [Using Subcommands](#) on page 15

### Local Macro Structure

#### Template

Global macros use the template for naming purposes. Local macros use the template for naming the macro, but more importantly use the template for storing commands, subcommands and arguments. [Writing a Template](#) on page 19

#### Declaration statements

The data variables that are used throughout a local macro need to be defined as columns, constants, or matrices. Declaration statements define the variable data type. [Declaration Statements](#) on page 51

## Using Variables

A variable is an alias that can refer to some piece of data: a number, text string, column, constant, or matrix. For example, a variable named "Test1" could represent any of the following: a column of test scores, a constant that is the mean of the test scores, or a text string that is the name of the test.

Variables can be utilized in a local macro argument to allow you to enter data as the macro is invoked. They can also be used in a local macro control statement (found in the body of the macro) to enable complex calculations and data manipulations. And, all types of variables have to be declared in a declaration statement.

## Variables for arguments

With global macros, you must provide the specific location, or specific value, of the data that needs to be processed from the command each time a macro is created. The data can not be changed when the global macro is invoked. A local macro can use variables to establish data unknowns that are determined when the macro is invoked. These variables are determined in the macro template, and are considered arguments. For more information on templates, see [Writing a Template](#) on page 19. For more information on arguments, see [Using Arguments](#) on page 15.

## Variables for control statements

Local macros also allow you to use temporary variables that are known only to the macro and that are stored in the local worksheet. These temporary variables exist only while the macro is running. They are defined and manipulated using control statements within the body of your macro.

The only way you can utilize results within interactive Minitab or in a global macro is by storing them in the global worksheet as columns, stored constants, or matrices. This can clutter your worksheet, especially if you need a lot of scratch storage.

With local macros, you can store data in variables on the local worksheet and manipulate them as you wish, without affecting your regular worksheet at all. When you exit the local macro, the local variables disappear. These temporary variables are especially useful for performing calculations and using control statements. For more information on control statements, see [Control Statement Overview](#) on page 27.

## Declaring Variables

In order to use argument or control statement variables, you must first declare the data type of the variable. The data can be text, suffixed, or unknown (considered "free") for all variables. For more information on declaring variables see [Declaration Statements](#) on page 51.

## Naming variables

You should choose a variable name that represents the value that is going to take the place of the variable when the macro is invoked. The following rules apply for naming variables:

- can be a maximum of eight characters
- may include letters, numbers, and the underscore, but they must begin with a letter
- can be in capitals, lower case, or mixed. On output, variable names appear the way they are written in declaration statements.
- cannot be the same name as a subcommand

## Special variables

There are four special-purpose variables that are explained in their own sections:

Variable Type	Declare with	Contents	For more information see
Subcommand	Do not declare	An <i>implicit constant</i> that has a value of either 1 (if the subcommand was invoked) or 0 (if the subcommand was not invoked)	<a href="#">Determining whether or not the subcommand invokes</a> on page 16

Variable Type	Declare with	Contents	For more information see
Text	MCONSTANT	A text constant that contains a text string	<a href="#">Using Text Data</a> on page 50
Suffixed	MCOLUMN MCONSTANT	A range of columns or constants	<a href="#">Using Suffixed Variables</a> on page 22
Free	MFREE	Column, constant, or matrix whose type is undetermined until the macro is invoked	<a href="#">Using Free Variables</a> on page 52

## Using Arguments

Arguments are variables that are passed into and out of a macro when it is invoked. The variables are listed on the main command line and subcommand lines of the macro. If you pass a global worksheet variable (a column, constant, or matrix) to a macro and the macro changes the value of that variable, the global worksheet variable will contain that changed value after the macro executes. An argument can be a variable which represents:

- a stored column, constant, or matrix from a global worksheet: 'Sales', C1, K2, or M1
- a number such as 2.3

Suppose that you want a macro that will draw a scatter plot with a fitted regression line and 95% confidence bands. Using a global macro for this situation would require you to specify, or predetermine, which columns contain the data while creating the macro. While invoking the global macro, you would not be able to specify different columns for the command.

However, with a local macro, you could specify which columns to use either when you create the macro, or when you invoke the macro using variable arguments. The undetermined column specification variables, used when creating the local macro for this situation, are examples of arguments. They allow you to enter whatever columns you wish when you invoke the macro.

Arguments can also be used to tell the macro the name of a file to open, the title of a graph, or the number of times to repeat some action. In addition, arguments can tell the local macro where to store results when the macro is finished processing.

Within the macro, you can also change the name of a variable passed in as an argument, then pass the name back out to the global worksheet. For example, the variable K1 could be given the name TestMean within the macro; when the macro finished, K1 would show the name TestMean in the **Constants** folder in the Project manager.

### Example of a macro template with arguments

The three arguments in the following template are X, XBAR, and PCT. X is a column that contains the data, XBAR is the constant where the answer will be stored, and PCT is an optional constant that affects the subcommand. All three arguments will be given specific values when the macro is invoked.

```
TRIM2 X XBAR;
  PERCENT PCT.
```

## Using Subcommands

Local macros can also have subcommands that can modify the behavior of the macro – just as subcommands in interactive Minitab can change the behavior of a command. Subcommands can have their own arguments. You can also choose to include or not include the subcommand when invoking the local macro.

For example, the scatter plot macro described above could be made more flexible by including a subcommand that lets you decide at what level the confidence bands should be drawn.

## To add subcommands to a macro

- Write a template that includes a subcommand.
- If any of your subcommands include arguments, you must declare the variable data type for those arguments in the declaration statements.
- If any of your subcommands include arguments that are constants, you can assign default statements to those arguments in the body of the macro.

## Invoking macros that use subcommands

- When invoking a macro, if you type a subcommand more than once, Minitab uses the first occurrence of the subcommand.
- Individual arguments on subcommands cannot be optional. For example, suppose a subcommand has two arguments. When you invoke the macro, you can either omit the subcommand entirely, thereby accepting the default, or use it with two arguments. You cannot use the subcommand with the data value for one argument and take a default for the other argument.

## Example of creating and invoking a macro with a subcommand

Suppose we improve `TRIM` by adding an optional subcommand, `PERCENT`, that allows the user to specify the trimming percent. If the user does not specify `PERCENT`, we use the default value of 5%. We give this default value using the macro statement `DEFAULT`.

Here what you would type for the macro:

```
MACRO
TRIM2 X XBAR;
    PERCENT PCT.
#
# TRIM2 takes one column, X, as input. It orders the data, trims
# the percent specified by PCT from each end, calculates the
# mean of the remaining data and stores it in XBAR.
# If PCT is not given, 5% is used.
#
MCONSTANT N T1 T2 XBAR PCT
MCOLUMN    X XSORT XTRIM
DEFAULT    PCT = 5
#You can find the complete version of this macro in the file TRIM2.MAC.
```

Then suppose, in your global worksheet, you have data in a column named `Score` and you want to calculate the 4% trimmed mean and store it in a constant named `Sbar`. When you invoke a macro, you must use single-quotes around variable names, as with most other Minitab commands. It is only in the macro text that quotes are not used.

Here is what you would type for invoking the macro:

```
%TRIM2 'Score' 'Sbar';
    PERCENT 4.
```

[Determining whether or not the subcommand invokes](#) on page 16

[Assigning default values to subcommand arguments](#) on page 41

## Determining whether or not the subcommand invokes

As with regular Minitab commands, subcommands of macros are optional – when invoking the macro, you can choose whether or not to type the subcommand. You can structure your macro to respond differently depending on whether or not a subcommand was used.



Each subcommand listed on the template is an *implicit constant*, which means that it is automatically created and does not have to be declared. This is why there is a rule against declaring a variable with the same name as a subcommand.

If the macro is invoked using the optional subcommand, Minitab sets the subcommand constant to 1; if the subcommand was not used, Minitab sets the subcommand constant to 0.

If you type the `PERCENT` subcommand while invoking the macro below, Minitab sets the variable subcommand constant equal to 1, thereby leaving the percent value up to you. If you do not type `PERCENT`, the variable subcommand constant defaults to 0, thereby accepting the percent value. The `NOTE` command after the `IF PERCENT = 0` statement tells the user when the macro is using the default trim size of 5 percent.

```
MACRO
TRIM2 X XBAR;
  PERCENT PCT;
MCONSTANT N T1 T2 XBAR PCT
MCOLUMN    X XSORT XTRIM
DEFAULT    PCT = 5
body of the macro
IF PERCENT = 0
  NOTE Trimming 5 percent from each end
ENDIF
ENDMACRO
```

## Local Macro Structure

Local macros are created in the same way as global macros, using a text editor or various features of Minitab. See [Global Macro Structure](#) on page 10. However, the structure and the contents of a local macro can differ significantly.

The structure of a local macro is similar to that of a global macro, but it includes additional elements that allow you to define the syntax of the user command, and to declare variables for the local worksheet. The contents of a local macro follow this structure:

```
MACRO
template declaration statements body of the macro
ENDMACRO
```

### MACRO and ENDMACRO

`MACRO` and `ENDMACRO` mark the beginning and end of each macro. You can have more than one macro within a local macro file – see [Invoking Macros from within Macros](#) on page 28. `MACRO` must be the first line of your macro because it labels the macro type as local, not global. `MACRO` and `ENDMACRO` can not be abbreviated.

### Template

The template gives the macro command name and any subcommands, as well as any undetermined arguments. See [Writing a Template](#) on page 19.

### Declaration statements

Each variable that will be used in the macro must be "declared" with a declaration statement. Declaring a variable tells the local macro what type of variable to expect when the macro is invoked: a column, constant, or matrix. See [Declaration Statements](#) on page 51.

### Body of the macro

The body of a macro consists of command language that controls the automatic data processing. The language includes:

- Minitab commands

- Control statements
- Macro statements (such as `IF`, `THEN`, `PAUSE`, `CALL` and `GOTO`)
- Invocation of other global macros

## Invoking a Local Macro

1. From a command prompt in the session window, enter the percentage symbol `%` followed by the macro file name, as in `%TRIM`. Also consider the following issues:
  - The default file name extension for local macros is `.MAC`. When you invoke a macro that has an extension of `.MAC`, you only need to type the file name, as in `%TRIM`. If the extension is not `.MAC`, you must type the file name and extension, as in `%TRIM.TXT`.
  - When you invoke a local macro, by default Minitab looks for that macro file first in the current folder, then in the `Macros` subfolder. If the macro is not in one of those default folders, you can specify the folder by including a path when you invoke the macro, for example, `%C:\SALES\TRIM`.
  - If a local macro file name includes spaces, put the name in single quotes, as in `%'a very long file name.MAC'`
2. After the file name, type any undetermined arguments which belong with the main command:
  - Unnamed columns, constants, and matrices are not surrounded by quotes, as in `%TRIM C1 K2`
  - Named columns, constants, and matrices are surrounded by single quotes, as in `%TRIM 'Sales' 'NewMean'`
  - Text strings, such as titles or file names, are surrounded by double quotes, as in `%TRIM C1 K2;TITLE "Results"; STOREIN "OUTPUT.TXT"`
3. If the macro has optional subcommands, consider typing them as in interactive Minitab, ending each line with a semicolon or a period, as in `%TRIM C1 K2;PERCENT 4.`

## Example of a Local Macro

The macro `TRIM` calculates a 10% trimmed mean--5% trimmed from each end of the data--for a column of data from the global worksheet and stores it in a constant in the global worksheet.

```

(1)      MACRO
(2)      TRIM X XBAR
        #
        # TRIM takes one column, X, as input. It orders the data, trims 5%
        # from each end, calculates the mean of the remaining data, and
        # stores it in the constant XBAR.
        #
(3)      MCONSTANT N T1 T2 XBAR
        MCOLUMN X XSORT XTRIM
(4)      #
        # first we calculate the trimming points T1 and T2
        LET N = COUNT(X)
        LET T1 = ROUND(N*0.05)
        LET T2 = N-T1+1
        # next we check for the case when T1 = 0 and nothing is trimmed
        IF T1 = 0
            LET XTRIM = X
        # otherwise, we sort X, trim the ends and calculate the mean
        ELSE
            LET XSORT = SORT(X)
            COPY XSORT XTRIM;
            OMIT 1:T1 T2:N.
        ENDIF
        LET XBAR = MEAN(XTRIM)
(5)      ENDMACRO

```

## Key

Here is what each line in the macro means:

1. `MACRO` marks the beginning of a local macro.
2. Template. Says to invoke this macro with two arguments: argument 1 is the column of data to be trimmed, and argument 2 is the constant where the trimmed mean is to be stored. See [Writing a Template](#) on page 19.
3. Declaration statements:
  - `MCONSTANT` declares four constants (`N`, `T1`, `T2`, and `XBAR`) to be used as variables by the local macro. One of these constants, `XBAR`, is an argument which corresponds to the constant that is passed into the macro when the user invokes the macro.
  - `MCOLUMN` declares three columns (`X`, `XSORT`, and `XTRIM`) to be used as variables by the local macro. One of these columns, `X`, is an argument which corresponds to the column that is passed into the macro when the user invokes the macro.

See [Declaring Variables](#) on page 51.
4. Body of the macro.
5. `ENDMACRO` marks the end of the macro.

All lines beginning with the comment symbol `#` are comments, which are ignored by Minitab. See [Adding Comments](#) on page 12.

## Writing a Template

A global macro template simply names the group of macro commands, whereas a local macro template lists the name and the macro command language. While the local macro template does not include macro statements or control statements, it does contain the command, its subcommands and any associated arguments.

## Template Requirements

The first line of the template contains the macro name. You should use the same name for the template as the file name, unless you intend on using the template for multiple macro files. The file name is used when you invoke a macro, whereas the template name is used in constructing a macro file.

The only lines that can appear between the word `MACRO` and the template are comment lines that begin with `#`.

Command and subcommand names can contain letters, numbers, and the underscore character, up to a maximum of eight characters. They must start with a letter. Only the first four letters of macro subcommands are used by Minitab.

Command and subcommand arguments must have legal variable names.

You may have two or more macros in one file. Each macro must follow the local macro structure, and each must have a unique template name. When you invoke the macro containing multiple macros, Minitab executes the first macro in the file. You can invoke subsequent macros within the file by using a `CALL` statement with each template name.

If the command has subcommands, use punctuation just as in interactive Minitab: end each line with a semi-colon, and put a period after the last subcommand.

### Example of a template for a command with arguments

Template	Invoked by
<code>Trim X Xbar</code>	<code>%TRIM C5 K1</code>

In the template, `Trim` is the command (and name of the macro), `X` is the first argument, and `Xbar` is the second argument. The `X` variable is the column (to be specified when the macro is invoked) where the macro should look for data. `Xbar` is the constant where the macro should store the result.

### Example of a template for a command with a subcommand

Template	Invoked by
<code>Trim X Xbar; Percent Pct.</code>	<code>%TRIM C1 C5; PERCENT 5.</code>

In the template, the `TRIM` command has its arguments `X` and `Xbar`. The subcommand is `Percent`. `Percent` has an argument, `Pct`, that can contain a constant.

## Declaration statements

All variables used in a local macro must be declared. Declaring a variable tells the local macro what type of variable to expect from the user, or the macro, while invoking.

### Declaration requirements

- Declare variables that are constants with `MCONSTANT`, variables that are columns with `MCOLUMN`, and variables that are matrices with `MMATRIX`. (You may also use the plural synonyms `MCONSTANTS`, `MCOLUMNS`, and `MMATRICES`.) After the `M-` command, list all the variables that are of that type, separated by a space.
- An argument, which is a variable in the template, may be given the declaration `MFREE`. The variable data type—column, constant, or matrix—is determined by the type of the variable that is given when the macro is invoked. The macro statement `MTYPE` allows you to determine whether a variable declared with `MFREE` is a column, constant, or matrix.

- You may use a declaration statement several times, but only for different variables and only between the template and the body of the macro. Once a variable is declared, it cannot be redeclared. Variable declarations can only be made between the template and the body of the macro.
- The declaration commands (MCOLUMN, MCONSTANT, etc.) cannot be abbreviated.
- The declared variable must have a legal name.

## Example of declaring variables

For example, suppose the template is as follows:

```
TRIM X Xbar
```

TRIM is the name of the macro and X and Xbar are variables that will be passed into the macro. The macro would need declaration statements that define whether X and Xbar are constants, columns, matrices, or "free" variables (defined below). Let's say X is a column in the global worksheet and Xbar is a constant in the global worksheet. The user would invoke the macro by typing, say, %TRIM C5 K1. The first few lines of the local macro file would then be

```
MACRO
TRIM X Xbar
MCOLUMN X
MCONSTANT Xbar
```

---

**Note** If you see the error "Missing END for READ, SET, or INSERT," it may be because you have named a local variable with the same name as a Minitab command, and entered it after READ, SET, or INSERT. For example:

```
SET col1
min:max/1
END
```

where min and max are local variable names. Minitab interprets the second line as a command because MIN and MAX are also Minitab commands. It displays the error message because it thinks you are trying to execute a command without first having entered the required END statement. You must avoid using Minitab commands for variable names if you need to use them in this way.

---

## Variable types

There are four special-purpose variables, which are each declared differently.

### Subcommand

An implicit constant that has a value of either 1 (if the subcommand was invoked) or 0 (if the subcommand was not invoked).

### Text

Declared with MCONSTANT as a text constant that contains a text string.

### Suffixed

Declared with MCOLUMN or MCONSTANT as a range of columns or constants.

### Free

Declared with MFREE as a column, constant, or matrix whose type is undetermined until the macro is invoked.

## Using text

You can use text data in columns, in stored constants, and as text strings in all three types of macros. In addition, you can pass a text string into a macro by enclosing the string in double quotes when invoking the macro. The passed string can then be assigned to a constant in your macro. Constants that hold text data are useful for specifying graph titles, file names, and names for variables that could be created in a local macro.

The following macro commands allow you to store text in a constant. They are especially useful for displaying titles and other annotation on macro output. The following text commands are used in the body of %macros, which means the commands can only be used in global or local macros.

**KKCAT K K K**

Concatenates, or combines, the text in the first constant K with the text in the second constant K, and stores the combined string of text in the third constant K. For example, if the constant X contained "Mr." and the text constant Y contained "Jones", the following command KKCAT X Y Z would put the string "Mr.Jones" in constant Z.

**KKNAME C K**

Stores the name of column C in the constant K.

**KKSET "text" K**

stores the text within the double quotes in the constant K. You can also use the regular Minitab command LET to store text in constants. However, KKSET can store several text strings in several constants at once, whereas LET stores one text string in one constant. (Note, in older versions of Minitab, you used single quotes around the text in KKSET. You can still use single quotes, but they are not recommended).

## Example of a macro that uses text strings

The following local macro receives two strings when invoked and assigns them to constants.

```
MACRO
REVERSE file1 file2
#
# REVERSE reads the first 3 columns of the input file, file1.
#
MCONSTANT file1 file2
MCOLUMN X Y Z
PRINT file1 file2
READ X Y Z;
  FILE file1.
WRITE Z Y X;
  FILE file2.
#
# REVERSE now stores the 3 columns from file1 in reverse order as the output file,
file2.
#
ENDMACRO
```

## Example of invoking a macro that uses text strings

We could use the preceding macro to reverse the columns in the file called INPUT.DAT and store the reversed data in the file called OUTPUT.DAT by using the following commands.

```
%REVERSE "INPUT" "OUTPUT"
```

## Using Suffixed Variables

A suffixed variable is a variable that represents a range of values. The range can include columns and constants. They are most useful when:

- you want to abbreviate a list of known variables – this is a *defined range*. For example, if a command in a macro acts on five columns, it is easier to write C1-C5 than C1, C2, C3, C4, C5.
- you do not know until the macro is invoked how long a list will be – this is an *undetermined range*. For example, the user may want the macro to act on C1-C3, C1-C5, or C1-100, depending on what data is applicable.

### Suffixed Variable Syntax

A suffixed variable is a variable name followed by a period, followed by the suffix. The suffix can either be an integer or a stored constant. The range of suffixed variables can be abbreviated using a dash.

Variable Name	Period	Suffix	Suffixed Variable	Range of Suffixed Variables
X	.	1	X.1	X.1-X.5
My_Data	.	1	My_Data.1	My_Data.1-My_Data.5
Test	.	1	Test.1	Test.1-Test.testnum
Test	.	testnum	Test.testnum	

The variable name and the suffix can each have up to eight characters. However, only the last eight characters of a suffixed variable, including the period, are shown when a suffixed variable is printed. So if you plan to print out suffixed variables, you should probably keep them short, as in Col.1-Col.5 or X.1-X.N.

## Using suffixed variables in the template and declarations

Within the body of a macro, suffixed variables can be used in any order, alone or in groups. But when they appear on the template or in declaration statements, they must follow these rules:

In the template and declarations, you must give a list of suffixed variables as one complete list, in order, and using a dash. All variables in the list must be of the same variable type.

	Templates (where TRIM is the command name)	Declarations
Legal:	TRIM X.1-X.5	MCOLUMN X.1-X.5
	TRIM X.1-X.5 Y.1-Y.8	MCONSTANT X.1-X.5 Y.1-Y.8
	TRIM Z X.3-X.20 W1 W2	MCOLUMN Z X.3-X.20 W1 W2
Illegal:	TRIM X.1-X.3 X.4-X.5	MCOLUMN X.1-X.3 X.4-X.5
	TRIM X.1-X.2 Y X.3-X.5	MCONSTANT X.1-X.2 Y X.3-X.5
	TRIM X.5-X.1	MCOLUMN X.5-X.1

In the template, each command and subcommand can have as many regular arguments and as many defined-range arguments as you wish. However, the command or subcommand can have only one undetermined-range argument.

Legal template statements:	MYPROG1 X.1-X.10 Y.1-Y.N
	MYPROG2 X.1-X.10 Y.4-Y.20
	MYPROG3 X.1-X.M; SUB1 Y.1-Y.N; SUB2 Z.5-Z.P W.1-W.10.
Illegal template statement:	MYPROG4 X.1-X.M Y.1-Y.N

Once you have declared a suffixed variable, you cannot declare another variable with the same prefix, even one of the same type. The following two declarations cannot be used in the same program. Because the prefix "X" is used with MCOLUMN, it cannot be used again – either for additional columns or for any other type of variable.

Do not declare the suffix of a suffixed variable. For example, suppose you have the range X.1-X.N. You do not give N a value; Minitab applies a value to N automatically when you invoke the command.

## Example of suffixed variables with a defined range

The macro `GENMEDIANS` generates five columns of random data, then stores the median of each row in another column. There is one list of 5 columns, `X.1`, `X.2`, `X.3`, `X.4`, `X.5`, and a single column, `MEDIANS`. The variables in a list are always stored together in the worksheet. Notice that a dash abbreviates this list.

```
MACRO
GENMEDIANS MEDIANS
#
MCOLUMN X.1-X.5 MEDIANS
#
RANDOM 100 X.1-X.5
RMEDIAN X.1-X.5 MEDIANS
ENDMACRO
```

Suppose you stored this macro in a file called `GEN2.MAC`, and invoke it with `%GENMEDIANS C10`. After the macro finishes, the medians would appear in `C10`.

## Example of using a constant to define a range of columns

The following modification, called `GEN2`, allows the user to use the subcommand `OBS` to specify the number of observations in each sample (`M`).

```
MACRO
GEN2 MEDIANS;
  OBS M.
#
MCOLUMN X.1-X.M MEDIANS
MCONSTANT M
DEFAULT M = 5
#
RANDOM 100 X.1-X.M
RMEDIAN X.1-X.M MEDIANS
ENDMACRO
```

Suppose you stored this macro in a file called `GEN2.MAC`, and invoke it with `%GEN2 C1; OBS 10`.

This generates 100 rows in the local worksheet, each containing 10 observations stored in `X.1-X.10`. The median of each row is calculated and stored in the macro variable `MEDIANS`. When the macro finishes, medians appear in column `C1`.

## Example of suffixed variables with an undetermined range

The following macro, `ORSTATS`, takes a list of columns and calculates three rowwise order statistics, the minimum, median, and maximum.

```
MACRO
ORSTATS X.1-X.N MIN MED MAX
#
# Input consists of a list of columns X.1-X.N.
# The rowwise minimums, medians, and maximums are calculated and
# stored in MIN, MED, and MAX respectively.
#
MCOLUMN X.1-X.N MIN MED MAX
#
RMIN X.1-X.N MIN
RMED X.1-X.N MED
RMAX X.1-X.N MAX
ENDMACRO
```

Suppose we want to calculate the same statistics for eight columns, `C5-C13`, and store them in `C21`, `C22`, and `C23`. When invoking the macro, we would type `%ORSTATS C5-C13 C21-C23`.

By matching arguments on this line with the template in the macro program, Minitab determines that `N = 8`. Then Minitab matches `C5` to `X.1`, `C6` to `X.2`, ..., `C13` to `X.8` and `C21` to `MIN`, `C22` to `MED`, and `C23` to `MAX`.



## Using free variables

You may want a local macro to operate with a column, constant, or matrix—whatever the user decides to use when he or she invokes the macro. The local macro can then take appropriate action, depending on the type of variable used when invoking the macro. A free variable is an argument variable whose type—column, constant, or matrix—is not determined until the macro is invoked.

### Use a free variable in a macro

You must do five things in the local macro code to make free variables work:

1. List the free variable as an argument on the template. For example, here is a template for the macro TELLME that has X as an argument: TELLME X
2. Declare the free variable with the declaration statement MFREE. For example: MFREE X
3. Declare an additional variable as a constant: MCONSTANT Vartype
4. Use the macro statement MTYPE to analyze the free variable and store its variable type number in the constant declared in step. If the variable is a constant, then Vartype is set to 1; if it is a column, Vartype is set to 2; and if it is a matrix, Vartype is set to 3. You can include an MTYPE statement anywhere within the body of a local macro. For example, the command MTYPE X Vartype looks at the free variable X and stores its variable type (1, 2, or 3) in the constant Vartype.
5. Write code that can respond to the variable type that was used. In the following example, the IF statements make the macro perform different actions depending on what type of variable X is: IF Vartype = 1, NOTE X is a constant!, ELSEIF Vartype = 2, NOTE X is a column!, ELSE, NOTE X is a matrix!, ENDIF.
6. Invoke it. Macros that use free variables are invoked just like any other local macro.

---

**Note** There is one case when the macro processor cannot determine the type of a variable. This happens when a variable that appears on an optional subcommand is declared as MFREE, and a user invokes the macro without using the subcommand. In this case, the macro processor assumes the variable is a column.

---

### Example of a simple macro that uses free variables

The following local macro, TELLME, tells the user what kind of variable was used when the variable was invoked.

```
MACRO
TELLME X
MFREE X
MCONSTANT Vartype
MTYPE X Vartype
IF Vartype = 1
  NOTE X is a constant!
ELSEIF Vartype = 2
  NOTE X is a column!
ELSE
  NOTE X is a matrix!
ENDIF
ENDMACRO
```

You can invoke TELLME can be invoked in the following ways, which produce the following output in the Session window.

Invoked like this	Produces this
%TELLME C1	X is a column!
%TELLME K1	X is a constant!
%TELLME M1	X is a matrix!

## Example of a more complex macro that uses free variables

In the following local macro, BETWEEN.MAC, the arguments LOW and HI can be either columns or constants.

```
MACRO
BETWEEN X.1-X.N LOW HI ANS;
  STRICT.
MCOLUMN X.1-X.N L H ANS
MFREE   LOW HI
#
# X.1-X.N is a list of columns. LOW and HI can each be either
# a column or a constant.
#
# BETWEEN checks to see if the values in one row of X.1-X.N are
# all greater than or equal to LOW and all less than or equal
# to HI. If they are, the corresponding row of ANS is set 1.
# If not then ANS is set to 0. If the STRICT subcommand is used
# then BETWEEN checks for < and > rather than <= and >=.
#
RMINIMUM X.1-X.N L
RMAXIMUM X.1-X.N H
# Case where subcommand is not used
IF STRICT = 0
  LET ANS = ( L >= LOW ) AND ( H <= HI )
# Case where subcommand is used
ELSE
  LET ANS = ( L > LOW ) AND ( H < HI )
ENDIF
ENDMACRO
```

You can invoke BETWEEN in any of the following ways:

```
%BETWEEN C1-C3 .25 .35 C10
```

```
%BETWEEN C1-C3 C4 .35 C10
```

```
%BETWEEN C1-C3 .25 C5 C10
```

```
%BETWEEN C1-C3 C4 C5 C10
```

You can write a macro where a suffixed list of variables is declared as MFREE. But recall that all variables in a suffixed list must be of one type. Thus, in any one invocation of this macro, all the variables in the list must be of the same type. If you need to know what type of variable was passed in, use MTYPE.

## Finding the data type of a variable

### **DTYPE E K**

Use DTYPE to determine the data type of a column or constant (E), and store the results in a constant (K).

Value returned by DTYPE	Data type
0	Text
1	Real numbers
2	Integers
3	Date/time
10	Empty

DTYPE is often used with free variables (and the MFREE and MTYPE commands) in cases where the macro must be flexible enough to respond to a variety of possible inputs.

DTYPE is very useful when parts of your macro only work on some types of data. For example, you may have a subcommand of your local macro that lets the user specify a title for a graph; DTYPE can tell you if the user specified a text string or a number. Or, perhaps a part of your macro requires an integer; DTYPE could tell you if a variable was not an integer, allowing your macro to convert the real number to an integer.

---

**Note** DTYPE works only as a command. It does not work with IF or LET, for example.

---

## Example of a macro that uses DTYPE

TELLDATA tells a user the data type of the variable that is specified when the macro is invoked.

```
MACRO
TELLDATA X
MFREE X
MCONSTANT Vartype
DTYPE X Vartype
IF Vartype = 0
  NOTE Variable is text
ELSEIF Vartype = 1
  NOTE Variable is real number
ELSEIF Vartype = 2
  NOTE Variable is integer
ELSEIF Vartype = 3
  NOTE Variable is date/time
ELSEIF Vartype = 10
  NOTE Variable is empty
ENDIF
ENDMACRO
```

# Controlling Macro Flow

## Control Statement Overview

Control statements can make your macro more flexible and powerful because they allow you to control the sequence in which commands in the macro are executed. They can perform some action given a condition using an IF statement. They can perform some action repeatedly using a DO-ENDDO loop statement. They can start other macros from within a macro using a CALL and RETURN statement. The following pages document these control statements, and more.

You can also nest control statements. For example, one control statement, such as an IF statement, can contain several other control statements, such as additional IF statements or a DO statement.

### Commands

[IF, ELSEIF, ELSE, ENDIF: Session commands for executing code depending on a logical condition](#) on page 49

[DO and ENDDO: Session commands for looping through a block of commands](#) on page 42

[WHILE and ENDWHILE: Session commands for repeating a block of commands depending on a logical expression](#) on page 59

[NEXT: Session command for transferring control from a loop to the beginning of the block](#) on page 55

[BREAK: Session command for transferring control from a DO- or WHILE-loop](#) on page 38

[GOTO and MLABEL: Session commands for branching to any line in a macro](#) on page 45

[CALL and RETURN: Session commands for passing control to another macro](#) on page 39

[EXIT](#): Session command for transferring control back to Minitab or for closing Minitab on page 44

[CD](#): Session window command for displaying or changing the current directory on page 41

[DIR](#): Session window command for listing the names of all the files in a directory on page 41

[TYPE](#): Session window command for displaying the contents of a file on page 59

## Invoking Macros from within Macros

You may have two or more macros in one file. Each macro in the file follows the usual structure (beginning with `GMACRO` or `MACRO`, ending with `ENDMACRO`, etc.), and each must have a unique template name. When you invoke a macro, Minitab executes the first macro in the file. Subsequent macros in the file are subroutines that you can invoke using a `CALL` statement. There are some restrictions on which type of macro another macro can call:

From within this type of macro	You can invoke...		
Global	Global		Exec
Local		Local	
Exec	Global	Local	Exec

You invoke a macro from within a macro in the same way you invoke a macro from the Minitab prompt. On a line, put the symbol `%` followed by the name of the macro file, as in `%TRIM`. You can also include a path statement, as in `%C:\MYWORK\TRIM`. If it is a local macro, include all appropriate arguments and subcommands.

Because the macros you execute are stored in your worksheet area, the only limitation to the number of macros you can nest is the amount of space available in your worksheet.

The following example improves the global macro `ANALYZE` to handle the case when a data set is too small to analyze. Three macros are stored in separate files. The main file, stored as `ANALYZE2.MAC`, determines how many observations are in the data set. If there are fewer than 5, it invokes the macro file `TOOSMALL.MAC`. `TOOSMALL` prints out a message then prints the data set. If the data set has at least 5 observations, `ANALYZE2` invokes the macro file `OK.MAC`. `OK` is the same as the original version, `ANALYZE`.

### ANALYZE2.MAC

```
GMACRO
ANALYZE2
#
LET K90 = COUNT(C1)
IF K90 < 5
    CALL TOOSMALL
ELSE
    CALL OK
ENDIF
ENDMACRO
```

### TOOSMALL.MAC

```
GMACRO
TOOSMALL
#
MTITLE "Not Enough Data ";
    NOTITLE.
PRINT "Data set has fewer than 5 observations."
PRINT "No analysis will be done. Your data is listed below."
PRINT C1 - C3
ENDMTITLE
ENDMACRO
```

## OK.MAC

```

GMACRO
OK
#
NAME C1 = 'Yield' C2 = 'Chem1' C3 = 'Chem2' C5 = 'Ln.Yield'
MTITLE "Your data is listed below ";
  NOTITLE.
PRINT C1-C3
ENDMTITLE
DESCRIBE C1-C3
LET C5 = LOGE('Yield')
REGRESS;
  RESPONSE C5;
  CONTINUOUS C2 C3;
  TERMS C2 C3.
ENDMACRO

```

# Managing Input and Output

## Data management overview

You can pass information through a macro using arguments, or you can pass information through macros by providing user interaction. Arguments can only be used in local macros and they are often not very user friendly. Instead, you can provide questions or messages that interact with the user of the macro. Minitab provides several communication aids that are compatible with global macros and that provide user friendliness: the command `NOTE`, a special "TERMINAL" option on `WRITE`, `READ`, `SET`, and `INSERT`, the command `YESNO`, and the statement `PAUSE`.

You can also manipulate the macro output using several Minitab commands. You can suppress your output using `BRIEF`. You can control graph output using command such as `NOFRAME`, `GPRINT`, `GSAVE`, `GSCALE`, `GPAUSE`, or `NOBRUSH`. You can also change or add an argument name or title.

## Commands

[NOTE](#): Session command for adding comments that are displayed in the Session window on page 55

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## Prompting a user for information

`READ`, `SET`, and `INSERT` have a special feature that allows you to ask users questions and then use their answers in the macro. A macro will pause for user input if you use `READ`, `SET`, or `INSERT` with the subcommand `FILE` with the special file name `TERMINAL`. `TERMINAL` tells Minitab to wait for input from the keyboard. `READ`, `SET`, and `INSERT` also have other subcommands.

## Handling Macro Errors

### Handling Errors Overview

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[PAUSE and RESUME: Session commands for pausing and resuming a macro](#) on page 56

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### Interpreting Error Messages

Minitab has an internal program called a macro processor that handles all the work that is specific to macros. The macro processor monitors which macro file you are currently using and what macros are in the file, and it processes all macro statements.

Error messages can be sent from the macro processor to the Minitab program. When the macro processor encounters a Minitab command, the processor checks the command briefly and then gives the command to the Minitab program to fully check and execute. Knowing where a message came from can help you troubleshoot:

- \*\* ERROR (two asterisks) means an error was found by the macro processor

- \* ERROR (one asterisk) means an error was found by regular Minitab

### Debugging Tools

"Debugging" is the art of finding problems (*bugs*) in a computer program. You can use several techniques and commands to display information about the macro such as `ECHO` and `DEBUG`. You can also pause the macro so you can investigate problem areas using `PAUSE`, `RESUME` and `TYPE`.

### Commands that Work Differently in Macros

One source of errors can be Minitab commands that work differently in macros than they do in interactive Minitab.

## Commands that work differently in all %macros

- **READ, SET, and INSERT:**
  - If your macro includes data after these commands, you must use the command `END` on the next line following the data.
  - If you use the `FORMAT` subcommand with these commands, the `END` command must be at the beginning of the next line following the data. If you indent the `END` command at all, Minitab will not recognize it and you will get an error message.
  - If you use `READ`, `SET`, or `INSERT` to input data from a file, you must specify the file name on the `FILE` subcommand. You cannot specify the file name on the main command as you can in interactive Minitab.
  - **In local macros:** If you see the error "Missing END for READ, SET, or INSERT" it may be because you have named a local variable with the same name as a Minitab command, and entered it after `SET` or `INSERT`.

Commands that change output settings – `OW`, `IW`, `OH`, `BRIEF`, `CONSTANT`, and `NOCONSTANT`. If you assign a setting with any of these commands, that setting stays in effect until you change it, restart Minitab, or use `MRESET`.

## Commands that work differently in local macros

- **LET.** You cannot use a Minitab function or column statistic as a variable name in a `LET` command. Thus `LET Mean = X1 + X2 + X3` is illegal because there is a Minitab function called `MEAN`. In general, it is better not to use Minitab command names as variable names in a macro.
- **ERASE.** Erases local worksheet variables, but it does not erase the declaration of a variable. That is, you cannot declare the same variable twice in one macro.
- **EXECUTE.** You cannot invoke `EXECUTE` from within a local macro. You can, however, invoke a local macro from within an `Exec` macro.
- **INFO.** In a local macro, `INFO` displays information on the local worksheet. See [Getting Information About the Local Worksheet](#) on page 50.
- **SAVE and RETRIEVE.** You cannot use either of these commands in a local macro. To save data in the local worksheet, use the command `WRITE`.

## Commands and subcommands that are not allowed in macros

Commands and subcommands that open projects or restart Minitab are not allowed in macros. Also, local macros cannot include commands that do the following:

- Make different worksheets active.
- Specify storage locations that are after the last column in use.

The following sections list some specific commands and subcommands that are either deprecated or not allowed in macros. Where subcommands are listed, the command itself is permitted. For example, you can use the `COPY` command in local macros, but you cannot use the `NEWWS`, `AFTER`, or `STORE` subcommands of `COPY`.

### Not allowed in local macros

`COPY`: Allowed

`NEWWS`: Not allowed

`AFTER`: Not allowed

`STORE`: Not allowed

`EXECUTE`: Not allowed

NEW: Not allowed  
NOSWAP: Deprecated  
RETRIEVE: Not allowed  
SAVE: Not allowed  
SORT: Allowed  
    NEWWS: Not allowed  
    NEW: Deprecated  
    NAME: Deprecated  
    AFTER: Not allowed  
SPLIT: Not allowed  
STACK: Not allowed  
SUBSET: Not allowed  
SWAP: Deprecated  
TRANSDPOSE: Allowed  
    NEWWS: Not allowed  
    NEW: Deprecated  
    NAME: Deprecated  
    AFTER: Not allowed  
UNSTACK: Allowed  
    NEWWS: Not allowed  
    NEW: Deprecated  
    NAME: Deprecated  
    AFTER: Not allowed  
WOPEN: Not allowed  
WORKSHEET: Not allowed

### Not allowed in global macros

NEW: Allowed  
    PROJECT: Not allowed  
NOSWAP: Deprecated  
RESTART: Not allowed  
RETRIEVE: Not allowed  
SWAP: Deprecated



# Using Execs

## Execs overview

Execs are stored commands that you use over and over, so that you do not have to retype the commands each time. You can even write an interactive Exec, which pauses during execution, prompts the user for information, then continues with execution. Execs are useful for many things, including the following:

- Repeating a block of commands many times, which is useful for simulations
- Looping through columns of the worksheet, doing the same analysis on each block of columns
- Looping through rows of the worksheet, doing the same analysis on each block of rows
- Performing complex operations not provided as stand-alone commands

## How Execs are different from global and local macros

Global and local macros (also called %Macros) are more powerful and flexible than Execs. Some of the other differences are as follows:

- Exec, with a default extension of .MTB, is invoked by typing the command `EXECUTE` or by choosing **File > Tools > Run an Exec**.
- Global and local macros, with the default file extension of .MAC, are invoked by entering the symbol % followed by the macro file name. For example, `%SALES` invokes the macro `SALES.MAC`.

If you have Execs that were written using previous releases of Minitab, you can continue to use them with no change, unless, of course, the Execs use deprecated commands.

## Converting Execs to %Macros

### To convert your Exec to a global macro

1. Add three lines to your Exec file: `GMACRO` as the first line, `ENDMACRO` as the last line, and the template (the macro name) as the second line of the file.
2. Check for Minitab commands that work differently in %macros (below).
3. Save the macro as a text file, with the extension .MAC.

Once you have converted your Exec to a global macro, you can incorporate any of the features documented in the chapters for global macros such as `DO`-loops and `IF` statements. You can also include several global macros within one global macro file.

### Converting your Exec to a local macro

Local macros do not support the `CK` capability, which is a specialized looping feature exclusive to Execs. If your Exec uses the `CK` syntax, replace the syntax with the appropriate control statement .

### Commands that work differently in %macros

- Execs allow a repeat factor, such as "3" in the command `EXECUTE "MYMACRO" 3`. Global macros do not allow a repeat factor because they allow control statements such as `DO`-loops and `WHILE` statements which work much more efficiently. If your Exec requires such a repeat factor, you will need to incorporate that operation within the body of the global macro.

- In earlier releases of Minitab, the default was `ECHO`. Now the default is `NOECHO`, which means that commands are not normally displayed while the macro executes. If your Exec contains `NOECHO` commands, there is no harm in leaving them there, but they may not be necessary anymore.
- `READ`, `SET`, and `INSERT` commands should follow these conventions:
  - If the command reads data from a file, you must modify the command so that the file name is listed with a `FILE` subcommand, rather than being listed on the main command line.
  - If the command is followed by data, you must include the statement `END` at the end of the data, on its own line.
  - If the command is followed by a `FORMAT` subcommand followed by data, the `END` statement must begin at the beginning of the line. If `END` is indented at all, Minitab will not recognize it and you will get an error message.

## Creating an Exec

There are two ways to create Execs:

1. With a text editor, such as Notepad. If you use an editor, store the file in a text format. Save the file with the extension `.MTB`; that way, when you use the `EXECUTE` command, you will not have to type the extension because Minitab will assume the file has the default extension of `.MTB`.
2. With the command `JOURNAL`. `JOURNAL` stores a copy of all commands used in a Minitab session in a file with the extension `.MTJ`. Note that when you `EXECUTE` the file, you must use the extension `.MTJ`.

## Example of Exec

Each month, a laboratory sends you data on three chemical measurements: Yield, Chem1, and Chem2. You always do the same analysis: descriptive statistics, plots of Yield versus the two other measures, a regression, and a residual plot. Suppose you use your computer's editor to create the following file called `ANALYSIS.MTB`:

```
NAME C1='Yield' C2='Chem1' C3='Chem2'
DESCRIBE C1-C3
PLOT C1*C2
PLOT C1*C3
REGRESS C1 2 C2 C3 C10 C11
NAME C10 = 'Resids' C11 = 'Fits'
PLOT C10 C11
```

Then, if you put the data for January in the file `JAN.MTW`, you can perform your analysis by doing the following:

1. Choose **File > Open** and select `JAN.MTW`.
2. Choose **File > Tools > Run an Exec**. Click **Select File**.
3. Select `ANALYSIS.MTB`. Click **Open**.

## Running an Exec

```
EXECUTE ["filename"] [K times]
```

Executes commands that have been stored in a file. These command files are called Execs.

The default file extension for Execs is `.MTB`. When using `EXECUTE`, you do not need to type the file extension if it is `.MTB`. The default file name is `Minitab.MTB` – if you do not specify a file name with `EXECUTE`, Minitab looks for the file `Minitab.MTB` and runs the file if it exists.

The optional argument `K` lets you specify how many times to run the Exec. `K` can be any integer. The default value is one, which means that the macro will be executed one time. If `K > 1`, the macro is executed `K` times. If `K < 0`, the macro is not executed.

To interrupt the execution of an Exec, press **Ctrl+Break**. Minitab will finish executing the command in process before it stops the macro.

## Creating Loops

### Looping through commands

Suppose you want to train your eye to judge normal probability plots. So you decide to generate 20 plots for data from a normal distribution. First store the following commands in a file called NPLOT.MTB:

```
RANDOM 50 C1
NSCORES C1 C2
NAME C1 'Data' C2 'Nscores'
PLOT C1*C2
```

To execute this file 20 times, to get 20 different normal probability plots, type

```
EXECUTE "NPLOT" 20
```

You can also loop through rows of data. Suppose we have a full year of the laboratory data from our first example, one month stacked on top of another, in a file called LAB.DAT. There are now four variables, Yield, Chem1, Chem2, and Month. To do the same analysis as before, separately for each month, we store the following commands in the file YEAR.MTB:

```
NAME C11 'Yield' C12 'Chem1' C13 'Chem2' C20 'Resids' C21 'Fits'
COPY C1-C3 C11-C13;
  INCLUDE;
  WHERE "C4 = K1".
PRINT K1
DESCRIBE C11-C13
PLOT C11*C13
PLOT C11*C13
REGRESS C11 2 C13 C13 C20 C21
PLOT C20*C21
ADD K1 1 K1
```

Then, to analyze the file LAB, we type:

```
LET K1 = 1
READ "LAB" C1-C4
EXECUTE "YEAR" 13
```

### Looping through columns and matrices

A special feature, sometimes called the **CK** capability, allows you to loop through columns of the worksheet. Suppose you have a file, MYDATA.DAT, containing 21 variables and you want to plot the last variable versus each of the first twenty variables. That's twenty separate plots. First store the following commands in a file called PLOTS.MTB:

```
PLOT C21*CK1
ADD K1 1 K1
```

Then type:

```
READ "MYDATA" C1-C21
LET K1 = 1
EXECUTE "PLOTS" 20
```

The first time through the loop,  $K1 = 1$ . This value is substituted for the  $K1$  in the `PLOT` command, giving `PLOT C21*C1`. The next time through the loop,  $K1 = 2$ , giving `PLOT C21*C2`, and so on.

Matrices also have this capability, using `MK1`. Stored constants do not.

The next example shows how to accumulate column statistics in one column. Suppose you have data in C1 through C30 and you want to compute the mean of each column and store those means in C40. Store the following commands in the file MEAN.MTB:

```
LET C40(K1) = MEAN (CK1)
ADD K1 1 K1
```

Then type:

```
LET K1 = 1
EXECUTE "MEAN" 30
```

The first time through the loop  $K1 = 1$ , so row 1 of C40 will equal the mean of C1. The next time through the loop  $K1 = 2$ , so row 2 of C40 will equal the mean of C2, and so on.

## Using Conditional Execution

If the argument  $K$  on EXECUTE is zero or negative, the Exec is not executed. This feature allows you to do conditional execution. As an example, we will modify the Exec MEAN.MTB so that it accumulates means for just those columns that have more than 9 observations. We need two files. MEAN10.MTB contains:

```
LET K3 = (COUNT(CK1) > 9)
EXECUTE "OVER9" K3
ADD K1 1 K1
```

and OVER9.MTB contains:

```
LET C40(K2) = MEAN(CK1)
ADD K2 1 K2
```

To use this macro, we type:

```
LET K1 = 1
LET K2 = 1
EXECUTE "MEAN10" 30
```

First, notice that we have nested two Execs, that is, MEAN10 calls (or executes) OVER9. Nesting helps you write fairly sophisticated Execs. You can nest up to five deep on most computers.

To see how this macro works, we will look at the first three columns. Suppose C1 has 23 observations, C2 has 7, and C3 has 35. When we first execute MEAN10,  $K1 = K2 = 1$ . Then  $K3 = 1$  since  $\text{COUNT}(C1) > 9$ . Since  $K3 = 1$ , OVER9 is executed once,  $\text{MEAN}(C1)$  is stored in row 1 of C40, and  $K2 = 2$ .

For the second time through the loop,  $K2 = 2$  and  $K1 = 2$ . This time  $K3 = 0$  since  $\text{COUNT}(C2) < 9$ , and OVER9 is not executed. For the third time through the loop,  $K1 = 3$  and  $K2 = 2$ . Then  $K3 = 1$  since  $\text{COUNT}(C3) > 9$ , OVER9 is executed, and  $\text{MEAN}(C3)$  is stored in row 2 of C40.

## Handling Arguments

Sometimes you do not know how many columns of data will be used in each analysis; one time you may need the exec to operate on 10 columns, and the next time on 13 columns. The CK capability also allows you to write an exec that can operate on a variable number of columns.

For example, suppose each month a researcher collects data from tomato plants. Some months she has 20 plants, other months just 5. The data for one month consist of one variable for each plant. First she creates the following Exec, called PLANTS.MTB:

```
HISTOGRAM C1-CK50
DESCRIBE C1-CK50
ADD K50 50 K51
COPY C1-CK50 C51-CK51
(etc.)
```

Then, if she has data on 13 plants, she types:

```
READ C1-C13
  (data)
END
LET K50 = 13
EXECUTE "PLANTS"
```

## Interactive Execs

It is possible to write an Exec which will execute, pause for user input, and then continue executing. This is accomplished by using the special file name `TERMINAL` with the `READ`, `SET`, and `INSERT` commands.

Here is an example. We have two Execs. The first, `PLANTS.MTB`, is the same as described in [Handling Arguments](#) on page 36. The second, `TOMATO.MTB`, contains:

```
NOTE How many tomato plants do you have this month?
SET C50;
  FILE "TERMINAL";
  NOBS 1.
COPY C50 K50
EXEC "PLANTS"
```

When you type `EXECUTE "TOMATO"`, the note "How many tomato plants do you have this month?" is printed. The terminal then waits for you to respond. You type a number and press **Enter**. The subcommand `NOBS = 1` tells `SET` to expect just one number. This means the user of the macro does not have to type the word `END` to signal the end of typing data to `SET`. The macro `TOMATO` is then executed with the correct number of plants. The `YESNO` command also takes input from the keyboard. The command `NOECHO` suppresses the echo printing of commands, and `ECHO` turns it back on.

# Alphabetical list of macro commands

## BREAK: Session command for transferring control from a DO- or WHILE-loop

Transfers control from within a DO- or WHILE-loop to the command immediately following the end of the loop. Thus BREAK breaks out of the loop.

The following is a simple example of BREAK in a global macro. The program goes through the values of X until it finds a missing value. It then leaves the loop and goes to the statement following ENDDO—in this example, DELETE. Note that this program does not handle the case when X has no missing values correctly. We will fix this when we discuss the command EXIT.

```
GMACRO
NOMISS
#
# Takes data from the column named X. Finds the first missing
# observation. Then deletes all observations starting with the
# first missing to the end of the column.
# Constants K90 and K91 are used for scratch work
#
LET K90 = COUNT('X')
DO K91 = 1:K90
  IF 'X'(K91) = '*'
    BREAK
  ENDF
ENDDO
DELETE K91:K90 'X'
ENDMACRO
```

## BRIEF: Session window command for controlling the amount of Session window output

### **BRIEF K**

Controls the amount of output that is produced in the Session window.

Value of K	Output that is displayed
0	Minitab displays no output, but performs all specified storage and displays the following error messages, warnings, prompts, and notes; graphs; WRITE to the screen.
1	Minitab displays a summary of the design.
2 (default)	Same as K = 1 output.
3	Same as K = 2 output, but Minitab also displays the design table.

Used as a main command, BRIEF affects the amount of output produced by subsequent commands. Used as a subcommand, BRIEF only affects output for the command it is used with.

Most commands are affected by BRIEF only when it is set to 0. However, BRIEF affects the amount of output produced by the following commands in specific ways. See the individual commands for details.

ARIMA

BBDESIGN  
BLOGISTIC  
CCDESIGN  
CLUOBS  
CLUVARS  
DISCRIMINANT  
EVDESIGN  
FACTOR  
FFDESIGN  
GLM  
KMEANS  
LREGRESSION  
LTABLE  
LTEST  
MIXREG  
NLOGISTIC  
OLOGISTIC  
OPTDES  
PROBIT  
RLINE  
RSREG  
SCDESIGN  
SLDESIGN

## CALL and RETURN: Session commands for passing control to another macro

**CALL** *template*

### **RETURN**

You can include several macros in one file, just as a program often includes several subroutines. CALL and RETURN let you specify when to pass control to another macro and when to return to the main macro. You can include several global macros in one file, or several local macros in one file, but you cannot mix global and local macros together in one file.

When you invoke a macro, from interactive Minitab or from another macro, the first macro in the file is executed first. Use the macro statements CALL and RETURN to invoke a different macro within the macro file.

Recall that the second line of a macro is the template, or the macro name. When one macro in a macro file calls another macro in that file, use the command CALL, followed by the name on that macro's template. If it is a local macro, include appropriate arguments and subcommands. Any macro in a macro file can CALL any other macro in the file, any number of times.

RETURN says to leave the current macro and go back to the calling macro, to the statement just after the CALL. RETURN is optional. If RETURN is not present in the macro that was called (the subroutine), then, after it has executed, control is transferred back to the calling macro.

The following example is a variation on ANALYZE2.MAC. This example, ANALYZE3, uses the YESNO command to ask the user whether to print all the data. If the response is "yes", then YESNO sets K80 to 1. If the answer is "no", then YESNO sets K80 to 0. For more information, go to [YESNO: Session command for prompting the user for a response](#) on page 61. The OK subroutine checks the value of K80 with an IF statement. If K80 equals 1, then the RETURN statement sends control back to the main macro. If K80 is anything else, then the macro prints one more note. When the ENDMACRO statement is encountered in either the TOOSMALL or OK subroutine, control is transferred back to the calling macro.

```

GMACRO
ANALYZE3
#
NOTE Do you want all the data printed?
YESNO K80
# If user types "yes" K80 = 1, if "no" K80 = 0
LET K90 = COUNT(C1)
IF K90 < 5
  CALL TOOSMALL
ELSE
  CALL OK
ENDIF
#
IF K80 = 1
NOTE Here are the data.
PRINT C1-C3
ENDIF
ENDMACRO
#
#
GMACRO
TOOSMALL
NOTE Data set has fewer than 5 observations.
NOTE No analysis will be done.
ENDMACRO
#
#
GMACRO
OK
NAME C1 = 'Yield' C2 = 'Chem1' C3 = 'Chem2' C5 = 'Ln.Yield'
DESCRIBE C1-C3
LET C5 = LOGE('Yield')
REGRESS C5 2 C2 C3
IF K80 = 1
  RETURN
ENDIF
NOTE Analysis done, but no data printed by request
ENDMACRO

```



## CD: Session window command for displaying or changing the current directory

### **CD** [*filepath*]

CD without a path displays the current directory. CD with a path changes the current directory to the one that you specify.

For example, CD displays the current directory, and CD WILLIAMS\SALES91 changes the current directory to WILLIAMS\SALES91.

## DEBUG and NODEBUG: Session commands for finding problems in macros

### **DEBUG**

Displays information about the macro.

### **NODEBUG** (default)

Suppresses the display of information about the macro.

## DEFAULT: Session command for assigning default values to subcommand arguments

The DEFAULT statement is an optional line that allows you to assign a default value to a stored constant that appears on an optional subcommand. If a subcommand is not used when a user invokes the macro, the value on the DEFAULT line is used for the subcommand argument.

You cannot use DEFAULT to assign values to arguments on the main command - only arguments that are stored constants for a subcommand. Defaults for columns and matrices must be handled within the body of the macro.

Two rules about the syntax of DEFAULT:

- The DEFAULT line must come immediately after the declaration statements, before any other commands in the macro.
- The DEFAULT command cannot be abbreviated.

## DIR: Session window command for listing the names of all the files in a directory

### **DIR** [*path*]

Lists the names of all the files in your current directory or the specified directory.

For example, `DIR` lists the names of files in the current directory, and `DIR WILLIAMS\SALES91` lists all the files in `WILLIAMS\SALES91`.

## DO and ENDDO: Session commands for looping through a block of commands

**DO** *K*

**ENDDO**

Allows you to loop through a block of commands. *K* is set equal to the first number in the list, then the block of commands is executed. When Minitab reaches the `ENDDO`, *K* is set equal to the next number in the list and the block is executed again. This continues until all numbers in the list are used, or until you branch out of the `DO`-loop with a `BREAK`, `GOTO`, `RETURN`, or `EXIT` command.

The list of numbers can be an explicit list of any numbers or stored constants. A patterned list can be abbreviated using a colon and slash as in `SET`. For example, `1:10` is the list 1, 2, 3, ..., 10, and `1:1.8 /2` is the list 1, 1.2, 1.4, 1.6, 1.8. Numbers can be increasing or decreasing order. The following `DO`-loop changes the values in rows 1 through 10 and row 50 of columns `C1` and `C2` to the missing value code:

```
DO  K1 = 1:10 50
  LET C1(K1) = '*'
  LET C2(K1) = '*'
ENDDO
```

The following is a local macro that calculates a moving average of length three. It shows how to loop through the values in a column.

```
MACRO
MOVAVE  X  Y
#
# Calculates the simple moving average of the data in X and
# stores the answer in Y.
#
MCONSTANT N  I
MCOLUMN  X  Y
LET N = COUNT(X)
LET Y(1) = '*'
LET Y(2) = '*'
DO I = 3 : N
  LET Y(I) = (X(I) + X(I-1) + X(I-2))/3
ENDDO
ENDMACRO
```

---

**Note** Instead of modifying a worksheet variable inside a `DO/ENDDO` loop, copying the worksheet variable to a local macro variable, modifying the macro variable in the loop, then copying the macro variable back to the worksheet variable might be faster.

---

## DTYPE: Session command for determining the data type of a column or a constant

**DTYPE** *E K*

Use `DTYPE` to determine the data type of a column or constant (*E*), and store the results in a constant (*K*).

Value returned by DTYPE	Data type
0	Text
1	Real numbers
2	Integers
3	Date/time
10	Empty

DTYPE is often used with free variables (and the MFREE and MTYPE commands) in cases where the macro must be flexible enough to respond to a variety of possible inputs.

DTYPE is very useful when parts of your macro only work on some types of data. For example, you may have a subcommand of your local macro that lets the user specify a title for a graph; DTYPE can tell you if the user specified a text string or a number. Or, perhaps a part of your macro requires an integer; DTYPE could tell you if a variable was not an integer, allowing your macro to convert the real number to an integer.

---

**Note** DTYPE works only as a command. It does not work with IF or LET, for example.

---

## Example of a macro that uses DTYPE

TELLDATA tells a user the data type of the variable that is specified when the macro is invoked.

```
MACRO
TELLDATA X
MFREE X
MCONSTANT Vartype
DTYPE X Vartype
IF Vartype = 0
  NOTE Variable is text
ELSEIF Vartype = 1
  NOTE Variable is real number
ELSEIF Vartype = 2
  NOTE Variable is integer
ELSEIF Vartype = 3
  NOTE Variable is date/time
ELSEIF Vartype = 10
  NOTE Variable is empty
ENDIF
ENDMACRO
```

## ECHO and NOECHO: Session window commands for displaying Minitab commands in the output

The ECHO and NOECHO commands control whether commands in an Exec are displayed in the Session window.

You can type ECHO and NOECHO in the Session window before you invoke a macro. You can also place them anywhere within the body of a macro. You can use ECHO and NOECHO several times in a macro to turn on and off the display of commands in the Session window.

### ECHO

In ECHO mode, only commands in the body of the macro (that is, Minitab commands, macro statements, and invocations of macros in other files) are displayed. The template and declarations (declarations are used in local macros) are not.

Text that is after a # is not echoed. When you develop a macro, you can use ECHO to see the commands so you can find errors more easily.

#### **NOECHO (default)**

In NOECHO mode, no Minitab commands or macro statements are displayed in the Session window—only the output of Minitab commands is displayed.

## EXECUTE: Session command for running an Exec file

### **EXECUTE "filename"**

### **EXECUTE K**

---

**Note** You cannot use EXECUTE in a local macro.

---

Executes commands that are stored in a file. These command files are called Execs.

You may specify the filename as either the name of the file in double quotes, or a stored text constant. The default file extension for Execs is MTB. When you use EXECUTE, you do not need to type the file extension if it is .MTB. The default file name is Minitab.MTB. If you do not specify a file name with EXECUTE, Minitab runs Minitab.MTB if it exists.

The optional argument K lets you specify how many times to run the Exec. K can be any integer. The default value is one, which means that the macro will be executed one time. If  $K > 1$ , the macro is executed K times. If  $K \neq 0$ , the macro is not executed.

To interrupt the execution of an Exec, press **Ctrl+Break**. Minitab will finish executing the command in process before it stops the macro.

## EXIT: Session command for transferring control back to Minitab or for closing Minitab

### **EXIT**

EXIT has two very different behaviors depending on whether it is used in global and local macros, or in an exec file, as follows:

- In a global or local macro, EXIT transfers control back to interactive Minitab.
- In an exec file, EXIT closes Minitab.

The following example is a modification of the macro NOMISS, which correctly handles the case when X contains no missing values.

```
LET K90 = COUNT('X')
DO K91 = 1:K90
  IF 'X'(K91) = '*'
    BREAK
ENDIF
IF K91 = K90
  NOTE Note: There are no missing observations in X.
```

```

        EXIT
      ENDIF
    ENDDO
  DELETE K91:K90 'X'

```

## GMACRO, MACRO, and ENDMACRO: Session commands for marking the beginning and ending of a macro

### **GMACRO**

GMACRO must be the first line of your global macro. GMACRO specifies a global macro. GMACRO cannot be abbreviated.

### **MACRO**

MACRO must be in the first line of your local macro, and specifies a local macro.

### **ENDMACRO**

ENDMACRO ends all macros and must be in the last line of your macros. ENDMACRO cannot be abbreviated.

## GOTO and MLABEL: Session commands for branching to any line in a macro

**GOTO** *number*

**MLABEL** *number*

Allows you to branch to any line in your macro. There can be several GOTO's in one program. A GOTO is matched to the MLABEL that has the same number. The number can be any integer from 1 to 8 digits long. It cannot be a variable.

Here is the program we used to illustrate BREAK above, but now coded with a GOTO.

```

LET K90 = COUNT('X')
DO K91 = 1 : K90
  IF 'X'(K91) = '*'
    GOTO 5
  ENDIF
ENDDO
MLABEL 5
DELETE K91:K90 'X'

```

# GPAUSE: Session command for specifying how Minitab pauses when displaying Graph windows

## **GPAUSE [K]**

In any of the following modes, Minitab always discards the oldest Graph window when the 200 Graph window limit is exceeded. Therefore, you should save any graphs you really need when you first view them, or use the GSAVE Session command to save them as they are generated.

---

**Note** The option you select in **Tools > Options > Graphics > Graph Management** also affects how Minitab lets you know when there are too many graph windows open, as follows:

- If **Prompt you to close one or more graphs** is selected, then Minitab prompts you regardless of the current GPAUSE setting.
  - If **Close the oldest graph** or **Close all graphs** is selected, then Minitab prompts you unless you already had a chance to print and save the graph or you saw the graph during a pause specified by GPAUSE.
- 

## **GPAUSE 0 (default)**

Displays 200 consecutive graphs, then pauses, and lets you save, discard, or print Graph windows before continuing with a macro or a multiple graph command. After you press enter, Minitab does not pause until the next 200 graphs are generated, during which the oldest graph is automatically discarded as necessary to keep a maximum of 200 Graph windows. Only this option gives you a chance to interactively save a graph generated by a macro or a multiple graph command before Minitab discards it automatically.

## **GPAUSE**

In a multiple graph command or macro, pauses at each graph to allow viewing until a key or the mouse button is pressed. No pauses for graph saving or discarding are given during execution of a macro or a multiple graph command. The oldest graph is discarded after 200 graphs are displayed on the screen at once.

## **GPAUSE K**

Pauses for K seconds after the generation of any graph to allow for viewing. The oldest graph is discarded after 200 graphs are displayed on the screen at once. The GPAUSE argument can take integer values from 0 to 1800 seconds (30 minutes). This option is especially useful when you review graphs in a macro, or to show an unattended presentation of graphs.

# GPRINT: Session command for printing a graph

## **GPRINT "filename"**

Prints the graph that you specify in "filename". If you don't specify a filename, then GPRINT prints the most recent Graph window.

# GSAVE: The session subcommand for saving a graph in a file

**GSAVE** *"file\_name"*

**GSAVE K**

Saves the graph in a file.

The default file name is Minitab.MGF. You can specify a custom file name in double quotation marks ("file\_name"), or as a stored text constant (K). You can also use any of the following subcommands to save the graph in a different graphics format.

Some graph commands—for example, HISTOGRAM C1 C2 C3—generate more than one graph. If you include the GSAVE subcommand with such a command, Minitab saves multiple files. Minitab gives each file a different file name. Minitab uses the first five characters of the name you specify, then appends a number (001, 002, and so on), for up to 500 files.

If you try to overwrite an existing file using GSAVE, Minitab displays a message. The message asks whether you want to replace the existing file. If you use GSAVE with no file name for multiple graphs, Minitab displays the message only for the first graph. Then, Minitab replaces the other graphs automatically. You can use REPLACE or NOREPLACE to bypass the message. Bypassing the message is especially useful in a macro. After you save the file, you can view the graph with GVIEW.

**REPLACE**

Bypasses the message that asks whether you want to replace the existing file. If you use both REPLACE and NOREPLACE, Minitab uses the last subcommand.

**NOREPLACE**

Bypasses the message that asks whether you want to replace the existing file. If a file with the same name exists, Minitab displays an error and stops the command or quits the macro. If you use both REPLACE and NOREPLACE, Minitab defaults to the last subcommand.

**JPEG**

JPEG color

**PNGB**

PNG black and white

**PNGC**

PNG color

**PNGH**

PNG high color

**TIFB**

TIF black and white

**TIF**

TIF color

**BMPB**

BMP black and white

**BMPC**

BMP color

**BMPH**

BMP high color

**GIF**

GIF

**EMF**

EMF

**RESOLUTION K**

Saves the graph at a resolution of K dots per inch.

## GSCALE: Session command to determine appropriate scaling for a graph

**GSCALE K K**

GSCALE is useful primarily when you are writing a macro that produces graphs, and you need to know information before you produce the graphs to ensure that the scaling on the graphs will look right. For example, you might want to generate two or more graphs that use the same scale, but you want some control over what that scaling will be. You can use the data stored by GSCALE to specify scaling options in subsequent graph commands.

The arguments on the main command are the minimum (the first K) and the maximum (the second K) of the data from the columns to be graphed, combined. An easy way to get those values is to STACK all of the columns on top of each other in a new column, then use the MIN and MAX commands to store the minimum and maximum values.

**NMINIMUM K**

Specifies the minimum number of ticks to use.

**NMAXIMUM K**

Specifies the maximum number of ticks to use.

**NTICKS K**

Stores the number of ticks.

**TMINIMUM K**

Stores the minimum tick value.

**TMAXIMUM K**

Stores the maximum tick value.

**TINCREMENT K**

Stores the distance between ticks.

**SMINIMUM K**

Stores the scale minimum.



**S\_MAXIMUM K**

Stores the scale maximum.

## IF, ELSEIF, ELSE, ENDIF: Session commands for executing code depending on a logical condition

```
IF logical expression
```

```
ELSEIF logical expression
```

```
ELSE
```

```
ENDIF
```

Allows you to execute different blocks of code depending on a logical condition. A logical expression is any expression from the LET command. The comparison and Boolean operators listed below are the features of LET that are most often used in IF.

Comparison and Boolean operators	Alternative form	Description
=	EQ	Equal to
~=	NE	Not equal to
<	LT	Less than
>	GT	Greater than
<=	LE	Less than or equal to
>=	GE	Greater than or equal to
&	AND	And
	OR	Or
~	NOT	Not

In most cases the logical expression evaluates to a single number. If the number is 0 (false), the block of statements is skipped; if it is not 0 (true), the block is executed. If the logical expression evaluates to a column, then if all entries in the column are 0, the expression is considered false, otherwise it is considered true.

You can use multiple ELSEIF statements within the IF-ENDIF block.

The following is a simple example, using a global macro:

```
GMACRO
SMALL
#
# Takes the data in C1-C3. Finds the column with the smallest mean
# and prints it out. If, because of ties, there is no single column
# with the smallest mean, a message is printed.
#
LET K1 = MEAN(C1)
LET K2 = MEAN(C2)
LET K3 = MEAN(C3)
IF K1 < K2 AND K1 < K3
  PRINT C1
ELSEIF K2 < K1 AND K2 < K3
  PRINT C2
```

```
ELSEIF K3 < K1 AND K3 < K2
  PRINT C3
ELSE
  NOTE Note: There are ties.
ENDIF
ENDMACRO
```

## INFO: Session command for summarizing the current worksheet

### **INFO** [C...C]

Summarizes the current worksheet.

If no columns are specified, INFO prints a list of all columns used with their names and counts, all stored constants, all matrices. If there are missing observations, a count of these is also given. If a column contains text data, the letter T is printed to the left of the column. If columns have assigned formulas, these are printed along with the method selected for updating the calculations (manual or automatic). If you list columns, information is given on just those columns.

## KKCAT, KKNAME, and KKSET: Session commands for using text

You can use text data in columns, in stored constants, and as text strings in all three types of macros. In addition, you can pass a text string into a macro by enclosing the string in double quotes when invoking the macro. The passed string can then be assigned to a constant in your macro. Constants that hold text data are useful for specifying graph titles, file names, and names for variables that could be created in a local macro.

The following macro commands allow you to store text in a constant. They are especially useful for displaying titles and other annotation on macro output. The following text commands are used in the body of %macros, which means the commands can only be used in global or local macros.

### **KKCAT** K K K

Concatenates, or combines, the text in the first constant K with the text in the second constant K, and stores the combined string of text in the third constant K. For example, if the constant X contained "Mr." and the text constant Y contained "Jones", the following command `KKCAT X Y Z` would put the string "Mr.Jones" in constant Z.

### **KKNAME** C K

Stores the name of column C in the constant K. For example, `KKNAME K1 C1` stores the name of column C1 in the constant K1.

### **KKSET** "text" K

stores the text within the double quotes in the constant K. You can also use the regular Minitab command LET to store text in constants. However, KKSET can store several text strings in several constants at once, whereas LET stores one text string in one constant. (Note, in older versions of Minitab, you used single quotes around the text in KKSET. You can still use single quotes, but they are not recommended).

## Example of a macro that uses text strings

The following local macro receives two strings when invoked and assigns them to constants.

```
MACRO
REVERSE file1 file2
#
# REVERSE reads the first 3 columns of the input file, file1.
#
MCONSTANT file1 file2
MCOLUMN X Y Z
PRINT file1 file2
READ X Y Z;
  FILE file1.
WRITE Z Y X;
  FILE file2.
#
# REVERSE now stores the 3 columns from file1 in reverse order as the output file,
file2.
#
ENDMACRO
```

## Example of invoking a macro that uses text strings

We could use the preceding macro to reverse the columns in the file called INPUT.DAT and store the reversed data in the file called OUTPUT.DAT by using the following commands.

```
%REVERSE "INPUT" "OUTPUT"
```

# MCONSTANT, MCOLUMN, MMATRIX, and MTYPE: Session commands for declaring variables

All variables used in a local macro must be declared. Declaring a variable tells the local macro what type of variable to expect from the user, or the macro, while invoking.

## Declaration requirements

- Declare variables that are constants with MCONSTANT, variables that are columns with MCOLUMN, and variables that are matrices with MMATRIX. (You may also use the plural synonyms MCONSTANTS, MCOLUMNS, and MMATRICES.) After the M- command, list all the variables that are of that type, separated by a space.
- An argument, which is a variable in the template, may be given the declaration MFREE. The variable data type—column, constant, or matrix—is determined by the type of the variable that is given when the macro is invoked. The macro statement MTYPE allows you to determine whether a variable declared with MFREE is a column, constant, or matrix.
- You may use a declaration statement several times, but only for different variables and only between the template and the body of the macro. Once a variable is declared, it cannot be redeclared. Variable declarations can only be made between the template and the body of the macro.
- The declaration commands (MCOLUMN, MCONSTANT, etc.) cannot be abbreviated.
- The declared variable must have a legal name.

## Example of declaring variables

For example, suppose the template is as follows:

```
TRIM X Xbar
```

TRIM is the name of the macro and X and Xbar are variables that will be passed into the macro. The macro would need declaration statements that define whether X and Xbar are constants, columns, matrices, or "free" variables (defined below). Let's say X is a column in the global worksheet and Xbar is a constant in the global worksheet. The user would invoke the macro by typing, say, %TRIM C5 K1. The first few lines of the local macro file would then be

```
MACRO
TRIM X Xbar
MCOLUMN X
MCONSTANT Xbar
```

**Note** If you see the error "Missing END for READ, SET, or INSERT," it may be because you have named a local variable with the same name as a Minitab command, and entered it after READ, SET, or INSERT. For example:

```
SET coll
min:max/1
END
```

where min and max are local variable names. Minitab interprets the second line as a command because MIN and MAX are also Minitab commands. It displays the error message because it thinks you are trying to execute a command without first having entered the required END statement. You must avoid using Minitab commands for variable names if you need to use them in this way.

## Variable types

There are four special-purpose variables, which are each declared differently.

### Subcommand

An implicit constant that has a value of either 1 (if the subcommand was invoked) or 0 (if the subcommand was not invoked).

### Text

Declared with MCONSTANT as a text constant that contains a text string.

### Suffixed

Declared with MCOLUMN or MCONSTANT as a range of columns or constants.

### Free

Declared with MFREE as a column, constant, or matrix whose type is undetermined until the macro is invoked.

# MFREE: Session command for declaring a free variable

You may want a local macro to operate with a column, constant, or matrix—whatever the user decides to use when he or she invokes the macro. The local macro can then take appropriate action, depending on the type of variable used when invoking the macro. A free variable is an argument variable whose type—column, constant, or matrix—is not determined until the macro is invoked.

## Use a free variable in a macro

You must do five things in the local macro code to make free variables work:

1. List the free variable as an argument on the template. For example, here is a template for the macro TELLME that has X as an argument: TELLME X
2. Declare the free variable with the declaration statement MFREE. For example: MFREE X
3. Declare an additional variable as a constant: MCONSTANT Vartype

4. Use the macro statement MTYPE to analyze the free variable and store its variable type number in the constant declared in step. If the variable is a constant, then Vartype is set to 1; if it is a column, Vartype is set to 2; and if it is a matrix, Vartype is set to 3. You can include an MTYPE statement anywhere within the body of a local macro. For example, the command MTYPE X Vartype looks at the free variable X and stores its variable type (1, 2, or 3) in the constant Vartype.
5. Write code that can respond to the variable type that was used. In the following example, the IF statements make the macro perform different actions depending on what type of variable X is: IF Vartype = 1, NOTE X is a constant!, ELSEIF Vartype = 2, NOTE X is a column!, ELSE, NOTE X is a matrix!, ENDIF.
6. Invoke it. Macros that use free variables are invoked just like any other local macro.

**Note** There is one case when the macro processor cannot determine the type of a variable. This happens when a variable that appears on an optional subcommand is declared as MFREE, and a user invokes the macro without using the subcommand. In this case, the macro processor assumes the variable is a column.

### Example of a simple macro that uses free variables

The following local macro, TELLME, tells the user what kind of variable was used when the variable was invoked.

```
MACRO
TELLME X
MFREE X
MCONSTANT Vartype
MTYPE X Vartype
IF Vartype = 1
  NOTE X is a constant!
ELSEIF Vartype = 2
  NOTE X is a column!
ELSE
  NOTE X is a matrix!
ENDIF
ENDMACRO
```

You can invoke TELLME can be invoked in the following ways, which produce the following output in the Session window.

Invoked like this	Produces this
%TELLME C1	X is a column!
%TELLME K1	X is a constant!
%TELLME M1	X is a matrix!

### Example of a more complex macro that uses free variables

In the following local macro, BETWEEN.MAC, the arguments LOW and HI can be either columns or constants.

```
MACRO
BETWEEN X.1-X.N LOW HI ANS;
  STRICT.
MCOLUMN X.1-X.N L H ANS
MFREE      LOW HI
#
# X.1-X.N is a list of columns. LOW and HI can each be either
# a column or a constant.
#
# BETWEEN checks to see if the values in one row of X.1-X.N are
# all greater than or equal to LOW and all less than or equal
# to HI. If they are, the corresponding row of ANS is set 1.
# If not then ANS is set to 0. If the STRICT subcommand is used
# then BETWEEN checks for < and > rather than <= and >=.
#
RMINIMUM X.1-X.N L
RMAXIMUM X.1-X.N H
```

```
# Case where subcommand is not used
IF STRICT = 0
  LET ANS = ( L >= LOW ) AND ( H <= HI )
# Case where subcommand is used
ELSE
  LET ANS = ( L > LOW ) AND ( H < HI )
ENDIF
ENDMACRO
```

You can invoke `BETWEEN` in any of the following ways:

```
%BETWEEN C1-C3 .25 .35 C10
%BETWEEN C1-C3 C4 .35 C10
%BETWEEN C1-C3 .25 C5 C10
%BETWEEN C1-C3 C4 C5 C10
```

You can write a macro where a suffixed list of variables is declared as `MFREE`. But recall that all variables in a suffixed list must be of one type. Thus, in any one invocation of this macro, all the variables in the list must be of the same type. If you need to know what type of variable was passed in, use `MTYPE`.

## MRESET: Session command for restoring environment settings to pre-macro conditions

Use `MRESET` as the first line in the macro after the template to ensure that Minitab restores environment settings to their pre-macro conditions after the macro is finished. This occurs whether or not the macro executes completely.

Several Minitab commands can change default environment settings. These include `BRIEF` and `IW`.

## MTITLE: Session command for adding a title above output

### **MTITLE "title"**

Starts the `MTITLE` mode. This mode adds a title in the Session Window above the output that is produced by any commands that are executed between `MTITLE` and `ENDMTITLE`. While in `MTITLE` mode, you cannot save a project, open a project, open a worksheet, or open a graph.

### **NOTITLE**

Suppresses the titles of the commands executed while in `MTITLE` mode.

### **ENDMTITLE**

Ends the `MTITLE` mode. Minitab does not display any output in the Session Window until you specify `ENDMTITLE`.

## NEXT: Session command for transferring control from a loop to the beginning of the block

Transfers control from within a DO- or WHILE-loop back to the beginning of the block. For DO, the loop variable is then set to the next value in the list and the loop is executed again. The following is a simple example, using a global macro.

```
GMACRO
FIVES
#
# Takes the column named X and changes all entries
# that are greater than 5 to 5.
# Constants K90 and K91 are used for scratch work.
#
NAME K90 = 'N'  K91 = 'I'
LET 'N' = COUNT('X')
DO 'I' = 1 : 'N'
  IF 'X'('I') <= 5
    NEXT
  ELSE
    LET 'X'('I') = 5
  ENDIF
ENDDO
ENDMACRO
```

The DO-loop goes through all the values in X. If a value is less than or equal to 5, NEXT passes control to the top of the DO-loop and the value is left unchanged. If a value is greater than 5, the ELSEIF block is executed and that value is set to 5.

## NOBRUSH: Session subcommand for disabling brushing on a graph

Can be used as a subcommand of any graphics command to disable brushing on the resulting graph. Why disable brushing? Brushing can only highlight rows of data in the global worksheet. But graphs created in local macros are sometimes based on data in the local worksheet that have no relationship to corresponding rows of data in the global worksheet.

## NOTE: Session command for adding comments that are displayed in the Session window

### NOTE

Use NOTE to annotate your macro program with comments that are displayed in the Session window. To annotate with comments that are not displayed, use the comment symbol #. For more information, go to

Put the NOTE command at the beginning of a line. All text on that line will be ignored by the macro processor. However, text on a NOTE line (except the first five spaces—the word NOTE and a space) is displayed in the Session window when the macro is executed.

To display a blank line, type a line that contains only the word NOTE. NOTE can add blank lines to make your output more readable. But you can also make your macro file more readable by adding blank lines between the

lines of macro statements and commands. The blank lines do not interfere with the execution of the macro, and will not appear in the Session window. You do not have to start a blank line with the comment symbol #.

**Example of NOTE in a macro**

```
NOTE This is a comment.  
NOTE  
PRINT C1-C3
```

**Results in the Session window**

```
This is a comment.  
  
Row Yield Chem1 Chem2  
1 11.28 87 1.83  
2 8.44 61 25.42  
3 13.19 59 28.64
```

## OH: Deprecated session window command

**OH**

This command is ignored because the function it performed is no longer necessary. In future releases, this command may not be recognized and may generate errors.

You can use the OH subcommand.

## PAUSE and RESUME: Session commands for pausing and resuming a macro

**PAUSE**

When Minitab encounters a PAUSE in a macro, control is shifted from the macro to the keyboard. You can then type any Minitab command. PAUSE can help you debug a macro you are developing. It can also allow you to get input from the macro user.

If you are in PAUSE mode from within a local macro, you have access to the local worksheet and only the local worksheet. You can also declare new local variables and use them. They will be stored at the end of the local worksheet.

When you are in PAUSE mode, you can type any Minitab command. You cannot CALL other macros in the same file, invoke a macro from another macro file, or use control statements.

**RESUME**

When you want to return control to the macro, type RESUME (or just R).



## PLUG and NOPLUG: Session commands for responding to errors in a macro

Use PLUG or NOPLUG to respond to errors that the macro processor encounters.

### PLUG

the macro processor continues processing, if possible, when it encounters an error. In general, macro routines that have errors terminate, but execute routines that do not have errors. PLUG sometimes produces strange results, but might help you debug the macro.

### NOPLUG (default)

The macro processor stops when it encounters an error.

## READ, SET, and INSERT: Session command for asking users questions and using the answers in a macro

READ, SET, and INSERT have a special feature that allows you to ask users questions and then use their answers in the macro. A macro will pause for user input if you use READ, SET, or INSERT with the subcommand FILE with the special filename TERMINAL. TERMINAL tells Minitab to wait for input from the keyboard.

READ, SET, and INSERT have other subcommands.

---

**Note** If you use READ, SET, or INSERT with the subcommand FILE " TERMINAL" while command language is turned off in the Session window (with the menu command **Editor > Disable Command Language**), an error message will be displayed and the macro will stop.

---

**READ** C...C

**FILE** "TERMINAL"

**SET** C

**INSERT** data [between K and K] of C...C

## RETRIEVE: Session command for retrieving a saved worksheet, project or graph into the current worksheet

**RETRIEVE** "filename"

**RETRIEVE** K

---

**Note** You cannot use RETRIEVE in a local macro. For more information, go to [Commands and subcommands that are not allowed in macros](#) on page 31.

---

Retrieves a saved worksheet, project, or graph from the specified file into the current worksheet. You may specify the filename as either the name of the file in double quotes, or a stored text constant. When no subcommands are specified, worksheet is the default file type for RETRIEVE.

If you omit the file name and the current folder contains a file named Minitab.MTW, then Minitab opens that file.

To open one of the sample data sets that are included with Minitab, use WOPEN.

---

**Note** The menu command **File > Open Worksheet** and the session command WOPEN also open Minitab saved worksheets and Excel files (and many other types of files). They provide several useful options that are not available with RETRIEVE.

---

#### **PORTABLE**

Opens a portable worksheet.

A portable worksheet is in a format that you can transfer to a computer of a different type and retrieve (using PORTABLE with RETRIEVE in Minitab) on that computer. For example, you can save a portable worksheet on an IBM or Macintosh computer, transfer the worksheet to a VAX computer, and retrieve the worksheet on the VAX.

RETRIEVE and SAVE are much slower with portable worksheets, so use a portable worksheet only to transfer worksheets between computers.

The portable format is in 80-character records that contain only printable characters. Never try to edit a portable format worksheet (or a regular worksheet), because Minitab reads only worksheets that are written in a very specific format.

#### **PROJECT**

---

**Note** You cannot use PROJECT in a global macro. For more information, go to [Commands and subcommands that are not allowed in macros](#) on page 31.

---

Retrieves a Minitab project file (MPJ).

#### **GRAPH**

Retrieves a Minitab graph file (MGF).

#### **REPLACE**

Bypasses the message that asks whether you want to replace the existing file. If you use both REPLACE and NOREPLACE, Minitab uses the last subcommand.

#### **NOREPLACE**

Bypasses the message that asks whether you want to replace the existing file. If a file with the same name exists, Minitab displays an error and stops the command or quits the macro. If you use both REPLACE and NOREPLACE, Minitab defaults to the last subcommand.

## SWAP and NOSWAP: Deprecated session commands

The SWAP and NOSWAP commands are obsolete and cannot be used in macros.

## TITLE and NOTITLE: Session commands for displaying or suppressing a title

### **TITLE (default)**

Displays a title above Session window output.

### **NOTITLE**

Suppresses the title.

## TYPE: Session window command for displaying the contents of a file

### **TYPE '[path] filename.ext'**

Displays the specified text (ASCII) file on the screen. The file must be a standard ASCII file.

This session command is useful when you are debugging a macro and want to see the contents of the macro.

Include the full file name and file extension within single quotation marks. If the file is not in your default directory, include the path within single quotation marks as well. For example, to display the contents of the macro file SALES.MAC on your screen, enter `TYPE 'SALES.MAC'`.

## WHILE and ENDWHILE: Session commands for repeating a block of commands depending on a logical expression

### **WHILE logical expression**

Repeats a block of commands as long as a logical expression is true.

### **ENDWHILE**

Marks the end of the WHILE loop.

Repeats a block of commands as long as the logical expression is true. The logical expression follows the same rules as in the IF statement.

Suppose you want to find the root of the equation,  $y = -1 + x + x^3$ . This equation has only one real root, which is between 0 and 1. The following global macro calculates, approximately, what the root is.

```
GMACRO
ROOT
#
# Finds the root of a specific polynomial. The result is
# within .01 of the exact answer.
# K90-K93 are used for scratch work
#
NAME K90 = 'X' K91 = 'Y' K92 = 'Xlow' K93 = 'Ylow'
```

```

LET 'X' = 0
LET 'Y' = -1
WHILE 'Y' < 0
  LET 'X' = 'X' + .01
  LET 'Y' = -1 + 'X' + 'X'**3
ENDWHILE
LET 'Xlow' = 'X' - .01
LET 'Ylow' = -1 + 'Xlow' + 'Xlow'**3
PRINT 'Xlow' 'Ylow' 'X' 'Y'
ENDMACRO

```

The macro first initializes the two variables, X and Y, to 0 and -1. Each time through the WHILE-loop, Minitab first checks to see that Y is still less than zero. If it is, Minitab increases X by .01 and calculates Y at this new value. When the condition fails—that is, when Y is no longer less than zero—the macro exits the loop and goes to the first statement after ENDWHILE. Then, the macro prints the result.

---

**Note** Instead of modifying a worksheet variable inside a WHILE / ENDWHILE loop, copying the worksheet variable to a local macro variable, modifying the macro variable in the loop, then copying the macro variable back to the worksheet variable might be faster.

---

## WRITE: Session command for storing data in a text file

### **WRITE E...E**

Writes data in the specified columns or constants to the screen or to a data file.

Because of potential conflicts with the global worksheet, the commands SAVE and RETRIEVE do not work in a local macro. Global worksheet variables that have been passed into the macro as arguments assume any new values given to them during the course of the macro execution. You can always save those variables after the macro executes. But you may also want to save local worksheet variables that are not passed as arguments. You can use WRITE to save local worksheet variables, use the WRITE command within your macro.

### **FILE "filename"**

Specifies the file to store the data in.

### Example

Suppose you have three column variables in the local worksheet named X, Y, and Z. The following command saves those three columns in a text file named MYWORK.DAT.

```

WRITE X Y Z;
FILE "MYWORK".

```

## WTITLE: Session subcommand for specifying the title of the graph window

### **WTITLE "title"**

Specifies the title for the graph window.

You can use WTITLE as a subcommand with LAYOUT and all graphs. The title you specify becomes the window title of the resulting graph window.

# YESNO: Session command for prompting the user for a response

Prompts the user for a decision to execute or skip a block of commands.

YESNO reads a "Yes" or "No" response from the terminal and changes the value of its argument, K, accordingly. YESNO sets  $K = 1$  when the user responds "Yes" and  $K = 0$  when the user responds "No." YESNO takes only one argument, and it must be a stored constant.

Any response beginning with an upper or lower case Y is interpreted as a "Yes"; any response beginning with an upper or lower case N is interpreted as "No." With any other answer, the user receives the message "Please answer Yes or No" and is given another opportunity to enter an acceptable answer. If a valid response is not obtained after five tries, a "No" answer is assumed.

YESNO does not issue a prompt; it only reads a response. The macro writer must use the NOTE command to prompt the user for a response.

The following is a version of the macro ANALYZE4, using YESNO.

```
GMACRO
ANALYZE5
#
NOTE Do you have at least 5 observations this month?
YESNO K90
IF K90 = 0
    NOTE Data set has fewer than 5 observations.
    NOTE No analysis will be done. Here are the data.
    PRINT C1-C3
ELSE
    LET C5 = LOGE(C1)
    REGRESS C5 2 C2 C3
ENDIF
ENDMACRO
```

---

**Note** If you use YESNO while command language is turned off in the Session window, an error message is displayed and the macro stops.

---